



last day of June

**CRITICALLY ACCLAIMED CINEMATIC ADVENTURE LAST DAY OF JUNE
AVAILABLE NOW**

*Highly Anticipated Emotional Journey Launches Today on Steam and PS4,
Publisher 505 Games Offers Limited-Time Promotion for Indie Game Fans*

CALABASAS, Calif. – Aug. 31, 2017 – 505 Games and Ovosonico’s award-winning *Last Day of June* has launched on Steam for PC and PlayStation®4. The interactive tale of love and loss from an all-star team of creators including critically acclaimed director Massimo Guarini, musician Steven Wilson and writer/director Jess Cope is available now worldwide for 19,99\$.

As part of a limited-time launch promotion running from today through Thursday, Sept. 14, indie game fans who purchase via Steam will receive a 10% discount and a bonus copy of another award-winning 505-published title, *Brothers – A Tale of Two Sons*.

“This game is a deeply personal project that explores universal themes of life and love, but also the contradictions of loss and how we process the emotions that come with it,” said Massimo Guarini, founder and CEO, Ovosonico. “My goal was to create an interactive experience that anyone can relate to, whether or not they are a traditional gamer, and I think we achieved that with *Last Day of June*.”

Last Day of June is a poignant single-player journey that progresses participants from a viewer joining Carl and June on what begins as a magical outing to their favorite spot, to a character deeply intertwined in the narrative, as they try to unlock the sequence of events that could save the day – and June’s life. In this artistic experience, players will solve emotionally challenging puzzles in an attempt to turn back time, compelling them to ask themselves “What would you do to save the one you love?”

“*Last Day of June* is an emotional experience unlike any other, and we’re thrilled to add it to our line-up of award-winning titles,” said Tim Woodley, SVP of global brand and marketing, 505 Games. “This cinematic adventure really resonates with everyone who has played it, and we’re happy to have played a part in helping bring Massimo’s vision to life.”

Last Day of June is available for purchase now as a digital download on Steam and the PlayStation store and available in languages including English, French, Italian, German, Spanish, Brazilian Portuguese, Russian, Chinese, Japanese and Korean.

For more information about the game, please visit: www.lastdayofjunegame.com.



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THE DIGITAL BROS GROUP

Listed on the Star segment of Borsa Italiana, Digital Bros Group is a global company that has been operating since 1989 as a developer, publisher and distributor of videogames through its brand 505 Games. The Group distributes its contents on both retail and digital channels. Digital Bros Group is active around the world through its own direct operations in Italy, the United States, the UK, France, Spain, Germany and China, with approximately 250 employees. For more information: www.digitalbros.com

505 GAMES

505 Games is a global video game publisher focused on offering a broad selection of titles for players of all ages and levels. The company publishes and distributes premium and free-to-play games on leading console, PC and handheld platforms as well as for mobile devices and social networks. Publishing highlights in premium games include PAYDAY 2, Terraria, Portal Knights, Assetto Corsa, ABZÚ, Virginia, Brothers – A Tale of Two Sons and How to Survive. Free-to-play publishing highlights include Battle Islands, Gems of War and Hawken. Distribution highlights include Rocket League, Stardew Valley, Dead by Daylight and Don't Starve. Upcoming titles include Indivisible (from the development team behind Skullgirls), and Koji Igarashi's next project, Bloodstained: Ritual of the Night. 505 Games has offices in California, United Kingdom, France, Germany, Italy, Spain and China. It works with a network of distribution and sub-licensing partners in all other markets. For more information on 505 Games and its products please visit www.505games.com.

Ovosonico

Ovosonico is an award-winning game development studio founded in 2012 by industry veteran and former **Grasshopper Manufacture** Director Massimo Guarini, famous for his collaborations with legendary creators *Goichi Suda* and *Shinji Mikami*. Located by the beautiful shores of lake Varese, Ovosonico debuted with the intriguing and critically acclaimed **Murasaki Baby**, published by *Sony Computer Entertainment Europe*. Since its debut, the studio mission is to expand the boundaries of video games by creating emotional and artistically crafted experiences characterized by a strong sense of authorship. In 2015 Ovosonico announced its partnership with *Digital Bros S.p.A.*, the global digital entertainment company active worldwide with the brand *505 Games* and listed on the STAR segment of the Italian Stock Exchange.